Mexican Train

Score Sheet. Double 12 set, 13 rounds, up to 8 players.

Date _____

Winner _____

Rounds

Write the pips (dots) left in each hand. Whoever went out writes 0.

Round	Engine	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Player 8
		Pips	Pips	Pips	Pips	Pips	Pips	Pips	Pips
1	Double 12								
2	Double 11								
3	Double 10								
4	Double 9								
5	Double 8								
6	Double 7								
7	Double 6								
8	Double 5								
9	Double 4								
10	Double 3								
11	Double 2								
12	Double 1								
13	Double blank								
Total (lowest wins)									
Rounds scored 0 (tie-break)									

Scoring at a glance

- One round for each double, starting with double 12 and ending with double blank: 13 rounds.
- When a player goes out, everyone else adds up the pips on the tiles left in their hand. The player who went out scores 0.
- If the round is blocked (nobody can play and the boneyard is empty), everyone counts their tiles.
- Blank ends count 0.
- Lowest total after the last round wins.
- Tie (a common table rule): the player with the most 0-point rounds wins, then the one with the lowest single round other than 0.